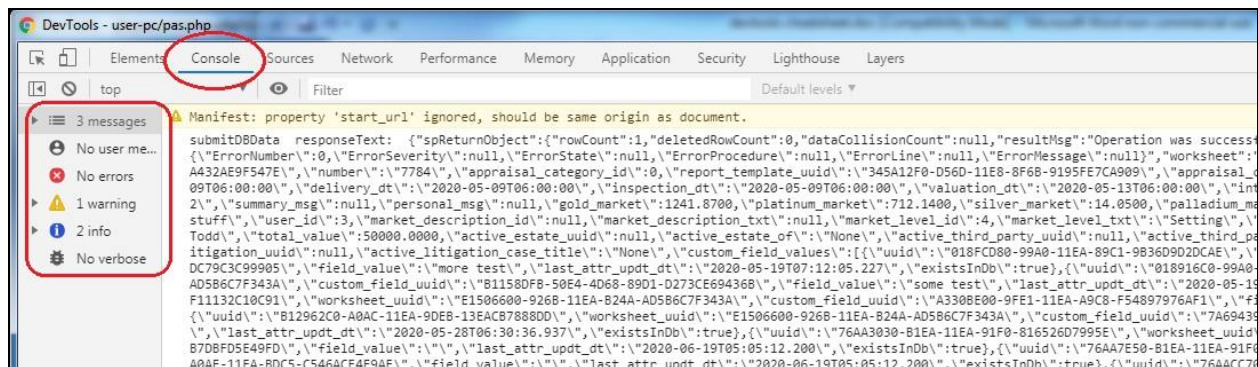# Reporting Errors in QL2 Using Developer Tools

Thank you for engaging in the QL2 beta version. Your feedback helps us fix bugs and continue to add new and valuable features. Reporting any errors you encounter along with the error code in DevTools is invaluable to us in our continuing work to 'perfect' QL2. Below are instructions for accessing and providing us with the DevTools information…

> If you encounter an error, open the developer tools window (in Windows OS – Ctrl+Shift+J; MAC OS – Ctrl+Option+J; OR in either OS, click on the vertical ellipsis in the upper right corner of the browser hover over "More tools" and then select "Developer tools").

> Once Devtools is open, go to the "Console" tab and look for error information. In the side panel on the left, you should click on one of the entries below the top one and then back to the top entry to ensure all messages are displayed (see image below).

> There may be errors marked in RED or other information in regular text. This may require scrolling the console to view all of the information.

> The information in the console can be selected and copied to the clipboard (Windows OS - Ctrl+A followed by Ctrl+C; MAC OS – Command+A followed by Command+C). This information is *invaluable* in fixing any errors you encounter.